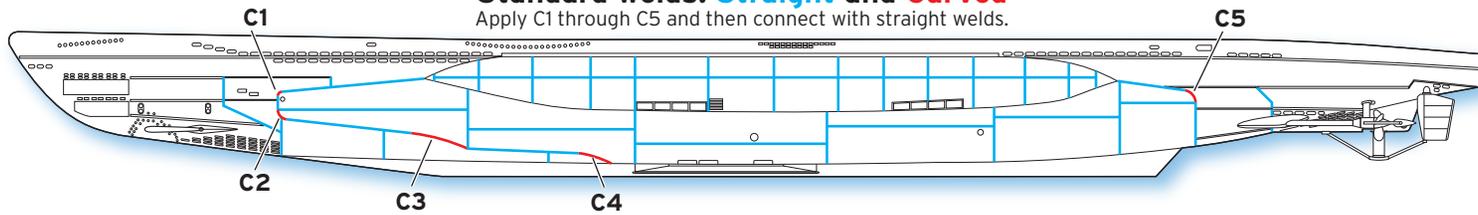
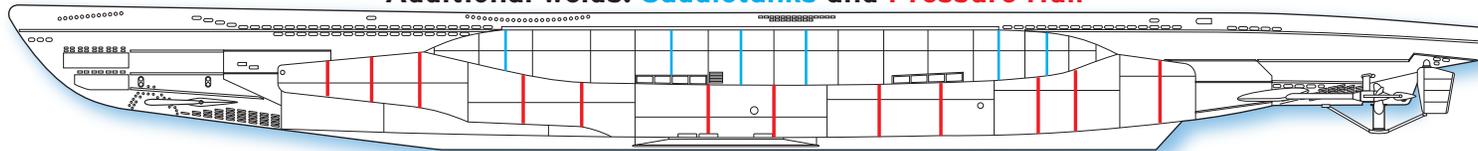


Standard welds: **Straight** and **Curved**

Apply C1 through C5 and then connect with straight welds.



Additional welds: **Saddletanks** and **Pressure Hull***

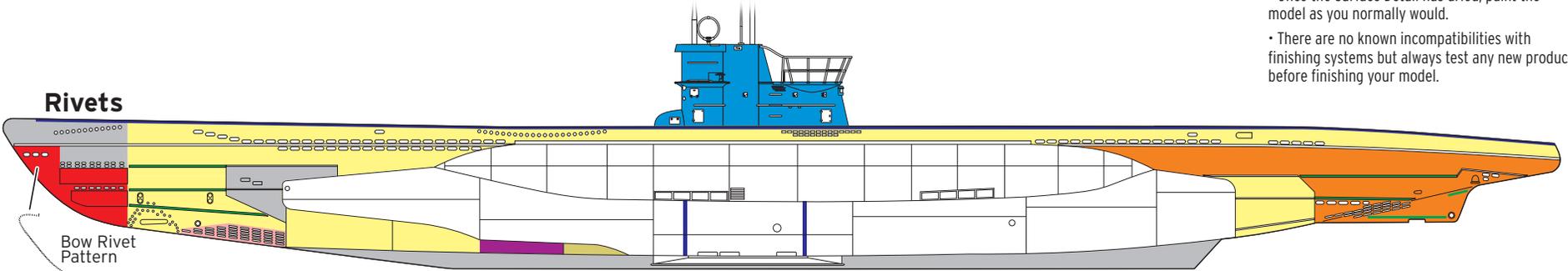


* Current research and photographic evidence is unclear regarding the additional pressure hull welds but they are included should the modeler choose to use them or if future research should clarify this issue in favor of adding them.

APPLICATION

- Surface details apply exactly like waterslide decals but are applied under the paint.
- Surface Details are resin details cast directly onto a continuous film of Microscale clear decal film so the desired amount must be cut from the sheet prior to application.
- Prepare the surface by being sure it is clean. Since Surface Details are applied under the paint, you do not have to be concerned with "silvering" but you may use setting solutions if you wish. Microscale MicroSol and Solvaset work well.
- Once cut from the sheet, dip into warm water, allow a few moments for it to slide easily from the backing and apply to the model. **You can increase adhesion by brushing some Future or other acrylic floor wax onto the area first. Apply the Surface Detail BEFORE the Future dries.**
- Once the Surface Detail has dried, paint the model as you normally would.
- There are no known incompatibilities with finishing systems but always test any new product before finishing your model.

Rivets



A Horizontal, single and double-row (bow and stern)

B Vertical (bow and keel)

C Horizontal and vertical (bow fine pitch)

D Vertical (overall)

E Vertical (lower bow)

F Vertical, double row (lower amidship)

G Vertical (lower amidship)

H Vertical (lower amidship)

J Vertical (stern)

K Horizontal (top edge of hull and conning tower overall)